



CITY SHAPERS & APP MAKERS

IP for Apps - Meet the Experts

The United States Patent and Trademark Office in collaboration with FIRST LEGO League of Northern VA & DC, in support of the 2019 Congressional App Challenge and 2019 CITY SHAPER FIRST LEGO League program season, is proud to announce the “City Shapers & App Makers” program, a day of learning about intellectual property (IP) and its application to the creation, design, development, and implementation towards community planning and apps. The program will feature sessions that deliver instruction and hands-on learning activities especially designed for K-12 students. Students will learn about app and game development and how IP protection in the form of patents, trademarks, copyrights, and trade secrets plays a vital role at each stage in the innovation process, from concept to product. Participants will work in teams to address real-world problems of their choice from a wide range of topics, including accessibility, urban sustainability, and transportation!

Saturday, October 26th

Morning Session: 9am to 12pm

Afternoon Session: 1pm to 4pm

USPTO Headquarters

600 Dulany Street

Alexandria, VA 22314

Reserve your spot today!

Go to <http://bit.ly/shapermaker>
to register for the morning or
afternoon session.

Email ilnitzks@jmu.edu
with questions.

Registration is free but space is limited.

